Het 3D skelet van een puntenwolk

TUDelft

AHN/NCG studiemiddag Amersfoort, 28 januari 2015

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Working with point clouds

Analysing raw point clouds

Simple data
Accurate
Fully 3D



Oliver Kreylos [https://www.youtube.com/watch?v=cyoJKbzqpZA]

- 3D Skeleton















Hypotheses

Medial Axis Transform (MAT) of LiDAR point cloud:

- I. enables truly **3D** analysis
- 2. can be used to effectively **define features** in point clouds using its **geometry** and **topology**







Current goal

Simplification of LiDAR point clouds:

Reduce number of points while maintaining detail.

E.g. for visualisation, creation 3DTOPIONL

image by Ron Nijhuis & Marc Post, Kadaster











17

Hoogtebestand Rotterdam 2012

Original points

18

LFS simplified to 25%

Results

Reduced to 11%

LFS



Local feature size simplification (linear)



Local feature size simplification (quadratic)



Random point thinning



Point splatting









LFS Point splatting

Simple points

Splats





LFS point splatting



LFS point splatting







What is next?

- I. Segmentation
- 2. Classification
- 3. High level feature detection

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Latest news 🔊

Release of Solar3Dcity 19 Jan 2015

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We are happy to announce the release of Solar3Dcity, an open-source utility for the estimation of the yearly solar irradiance of buildings stored in CityGML. read more





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